Department of Environment, Health and Natural Resources Division of Environmental Health On-Site Wastewater Section

Sheet: Property ID: Lot #:

File #: Code:

## SOIL/SITE EVALUATION for ON-SITE WASTEWATER SYSTEM

OLD MILL VILL. Applicant: DAN NAN BLES Date Evaluated: 09/15/2020 Design Flow (.1949): 36000 Address: 330 VILLAGE BEND Proposed Facility: 331-5=> Property Size: Property Recorded: Location of Site: Other ☐ Spring Water Supply: Public Individual Evaluation Method: Auger Boring Cut ☐ Pit ☐ Industrial Process ☐ Mixed Sewage Type of Wastewater:

	1 Waste Water								T
P R O F I L E	.1940 Landscape Position/ Slope %	Horizon Depth (In.)	.1941 Structure/	DRPHOLOGY .1941 .1941 Consistence	.1942 Soil Wetness/ Color	OTHER ROFILE FACTOR  .1943 Soil Depth (IN.)	.1956 Sapro Class	.1944 Restr Horiz	Profile Class & LTAR
1,2	L 3.4%	, 0-12	Texture 4	Mineralogy VHY, 35-1	Color	Depair (i.v.)	Cido		P3
		12-48	BL SIL	Vty , sol		46			0.3
3	L 3-4%	0.20	U LS	M NSA					
		20.46	Br su	AL NSA		-			P5
		uot	PANEL	-		40			C.3

Description	Initial System	Repair System		enouls want suitable
Available Space (.1945)			Evaluated By:	AND NOW COMIN, NEWS
System Type(s)	25/cnED	50% 1500	Others Present:	
Site LTAR	0.3	6-3		

COMMENTS: \_\_\_\_

LANDSCAPE POSITIONS	GROUP	<u>TEXTURES</u>	. <u>1955 LTAR</u>	CONSISTENCE MOIST	WET
R-RIDGE S-SHOULDER SLOPE L-LINEAR SLOPE FS-FOOT SLOPE	II I	S-SAND LS-LOAMY SAND SL-SANDY LOAM	1.2 - 0.8 0.8 - 0.6	VFR-VERY FRIABLE FR-FRIABLE FI-FIRM VFI-VERY FIRM EFI-EXTREMELY FIRM	NS-NON-STICKY SS-SLIGHTY STICKY S-STICKY VS-VERY STICKY NP-NON-PLASTIC SP-SLIGHTLY STICKY P-PLASTIC VP-VERY PLASTIC
N-NOSE SLOPE H-HEAD SLOPE CC-CONCLAVE SLOPE CV-CONVEX SLOPE T-TERRACE FP-FLOOD PLAN	Ш	L-LOAM SI-SILT SIL-SILT LOAM CL-CLAY LOAM	0.6 - 0.3		
TITEOODTEAN		SCL-SANDY CLAY LOAM			

IV SIC-SILTY CLAY 0.4 - 0.1 C-CLAY

**MINERALOGY** 

SLIGHTLY EXPANSIVE

SC-SANDY CLAY 67/15- NO HOUSE BOX

**STRUCTURE** SG-SINGLE GRAIN M- MASSIVE CR-CRUMB **GR-GRANULAR** SBK-SUBANGULAR BLOCKY

**EXPANSIVE** 

ABK-ANGULAR BLOCKY

PL-PLATY

PR-PRISMATIC

