Department of Environment,	Health	and	Natural	R
Division of Environmental H	lealth			

Applicant:

On-Site Wastewater Section

Owner:

Available Space (.1945)

System Type(s) Site LTAR

25 G

Sheet: Property ID:

ces

Date Evaluated:

Lot #:

File #: Code:

SOIL/SITE EVALUATION for ON-SITE WASTEWATER SYSTEM

Location Water Evalua	ss: sed Facility: on of Site: Supply: ttion Method of Wastewate	: Auge	Desig Prope	Evaluated: gn Flow (.1949): enty Recorded: ndividual	ell Spring	g 🔲 Oth	er		
P R O F I L E	.1940		The state of the s	DRPHOLOGY 1941	OTHER PROFILE FACTORS				
	L E	Landscape Position/ Slope %	Horizon Depth (In.)	.1941 Structure/ Texture	.1941 Consistence Mineralogy	.1942 Soil Wetness/ Color	.1943 Soil Depth (IN.)	.1956 Sapro Class	.1944 Restr Horiz
l	2-5	0-16	GSZ	VER USING					
		16-22	SBX C	Fn 5/59					P5 .375
					18°				
5		0.50	C 27	VFn uslup					
		20.44	SBX C	Vin uslup Fin slyp					·375
							la, c		
3		460	GSZ	VFN US/UP			*		
		22117	SBX C	FT 5/5p			5		.3.12
			**			7		United States	
							n.		
					u				
Descri	ption	Ir	nitial R	epair System	Other Factors (.1946):				

Site Classification (.1948).

Evaluated By:

Others Present:

COMMENTS: ____

LANDSCAPE POSITIONS	GROUP	TEXTURES	. <u>1955 LTAR</u>	CONSISTENCE MOIST	WET	
R-RIDGE S-SHOULDER SLOPE L-LINEAR SLOPE	1	S-SAND LS-LOAMY SAND	1.2 - 0.8	VFR-VERY FRIABLE FR-FRIABLE	NS-NON-STICKY	
FS-FOOT SLOPE N-NOSE SLOPE H-HEAD SLOPE	П	SL-SANDY LOAM L-LOAM	0.8 - 0.6	FI-FIRM VFI-VERY FIRM EFI-EXTREMELY FIRM	SS-SLIGHTY STICKY S-STICKY VS-VERY STICKY NP-NON-PLASTIC SP-SLIGHTLY STICKY P-PLASTIC VP-VERY PLASTIC	
CC-CONCLAVE SLOPE CV-CONVEX SLOPE T-TERRACE FP-FLOOD PLAN	Ш	SI-SILT SIL-SILT LOAM CL-CLAY LOAM SCL-SANDY CLAY LOAM	0.6 - 0.3	E PRINCIPIE I INV		

STRUCTURE
SG-SINGLE GRAIN
M- MASSIVE
CR-CRUMB
GR-GRANULAR
SBK-SUBANGULAR BLOCKY
ABK-ANGULAR BLOCKY

MINERALOGY SLIGHTLY EXPANSIVE

SC-SANDY CLAY

SIC-SILTY CLAY 0.4 - 0.1

EXPANSIVE

C-CLAY

ΙV

PL-PLATY
PR-PRISMATIC

Show profile locations and other site features (dimensions, references or benchmark, and North)

Balance
Balanc