HTE# EH1808-0008

## Harnett County Department of Public Health

25946

PERMIT # 36453

**Operation Permit** 

	•	Tank 🔀 Nitrification Line 🗆 Repair 🗔	
	PROPERTY LOCATION: 24	Duchess Ct. (N. 210	<u>137</u>
Name: (owner) Kod; ak Industries		ictor 5/15 LOT #_	30
System Installer: Boloby Duis septi			
Basement with plumbing:  Garage Mumber of Bedr		7	
Type of Water Supply: Community De Public		ems expire in 5 years.	
System Type: 25%, Aedocation 34. 77 (In accordance with Table V a)	•	6 munths prior to expiration for permit renewal.	
(III accordance with ratio v b)			
This system has been installed in compliance with applicable North Carolina Gen	eral Statutes, Rules for Sewage Treatment and Disposal, and a	all conditions of the Improvement Permit and Construction Authorization	on.
	UNSVITABLE	1,057ALL 01/10/20	28
	WETNESS	OLIMP & ALARWO CHSI/2	2020
ANDREW CORNER, NEWS	P		
ANDREW			
	352 500	* WATER LINE APPEAR "	10
		HAVE WIND TABLES &	i
	12 101 21	SECTIC NECKY AMER	
	ES FLOW /10	ANDIOT SEPTIC ARE	`p-
		* BULDEN WAS REDUSTED TO	DISPLAN
	10	WATER LINE LOCATION T	TO FRACE
E	50% NEDUCTIONS	SEPTIL PERMIT / SETBANCE	8 35
w	PPBOS NEPLIN /	WAS NOT COMPLETE	
A	ANZA / X	OCCUPANCY CLAMITED 08/21/20	20
Y		BY CITY OF ANGIER 10/0	
		HARDST COUST EMURONIM	ENTAC
DUCHESS CO	out 4	HENETLI APPROVAC	
PERMIT CONDITIONS:			
I. Performance: System shall perform in accordance with	Rule .1961.		
II. Monitoring: As required by Rule .1961.			
III. Maintenance: As required by Rule .1961. Other:	. □ N- □		
Subsurface system operator required? Yes	operation conditions, maintenance and reporting.		
	•		
V. Other:			
□ D-Box □ Pu	mp 🗆Alarm 🗆 _	H20Line 🗆	PWR Line
Following are the specifications for the sewage disposal system of		1800	
Type of system:  Conventional  Other			gallons
Subsurface No. of exact Drainage Field ditches 3 of e	t length width ach ditch	7	inches
Drainage Field ditches of e French Drain Required: Linear feet	ach ditch	ies ieer dircues	uicii62
Trends Brain requires Linear rect			
Authorized State Agent		Date	
Authorized State Agent		Mate	