Department of Environment, Health and Nati Division of Environmental Health On-Site Wastewater Section

esources

Sheet: Property II Lot #: File #: Code:

SOIL/SITE EVALUATION for ON-SITE WASTEWATER SYSTEM

Owner:	Applicant:			
Address:		Date Evaluated:		
Proposed Facility:	4 BORM	Design Flow (.1949): 480 400	Property Size:	
Location of Site:	0.70	Property Recorded:	====	
Water Supply:	√ Danblio	Individual Well	☐ Spring	Other
Evaluation Method		☐ Pit ☐ Cu	ıt	
Type of Wastewate	r: Sewa	ge Industrial Process	Mixed	

P R O F I L E	.1940 Landscape Position/ Slope %	Horizon Depth (In.)	SOIL MORPHOLOGY .1941		OTHER PROFILE FACTORS				
			.1941 Structure/ Texture	.1941 Consistence Mineralogy	.1942 Soil Wetness/ Color	.1943 Soil Depth (IN.)	.1956 Sapro Class	.1944 Restr Horiz	Profile Class & LTAR
ı	5.7	0-0	GLS	VFRISHP					
		10-27	SBKCL	VFR who					PS. Mr
		27,4		80					
ð		0-16	CZ	un selve					
	1	16-44	SOK CL	un solar					P5 .45
20									
3		0-10	G L3	VEN AS/20	<u> </u>				
		10-46	65	VEN ASHOP					7.
4		0.21	GL5	vm uslup					
		22-48	SBXCL	VPR 45/49					P5 .45
					,				

Description	Initial System	Repair System	Other Factors (.1946): Site Classification (.1948): でく
Available Space (.1945)	1	J	Evaluated By:
System Type(s)	25010	260	Others Present:
Site LTAR	. 25	, 45	

COMMENTS: ____

LANDSCAPE POSITIONS	GROUP	<u>TEXTURES</u>	. <u>1955 LTAR</u>	CONSISTENCE MOIST	WET
R-RIDGE S-SHOULDER SLOPE L-LINEAR SLOPE FS-FOOT SLOPE N-NOSE SLOPE	п	S-SAND LS-LOAMY SAND SL-SANDY LOAM L-LOAM	1.2 - 0.8 0.8 - 0.6	VFR-VERY FRIABLE FR-FRIABLE FI-FIRM VFI-VERY FIRM EFI-EXTREMELY FIRM	NS-NON-STICKY SS-SLIGHTY STICKY S-STICKY VS-VERY STICKY NP-NON-PLASTIC SP-SLIGHTLY STICKY P-PLASTIC VP-VERY PLASTIC
H-HEAD SLOPE CC-CONCLAVE SLOPE CV-CONVEX SLOPE T-TERRACE FP-FLOOD PLAN	III	SI-SILT SIL-SILT LOAM CL-CLAY LOAM SCL-SANDY CLAY LOAM	0.6 - 0.3		

IV SIC-SILTY CLAY 0.4 - 0.1

C-CLAY SC-SANDY CLAY

STRUCTURE SG-SINGLE GRAIN M- MASSIVE CR-CRUMB **GR-GRANULAR** SBK-SUBANGULAR BLOCKY ABK-ANGULAR BLOCKY

PL-PLATY

MINERALOGY SLIGHTLY EXPANSIVE

EXPANSIVE



